For Years R-3



Real learning, real maths, really fun!

# Created specifically for the needs of early maths learners in Years R–3



Reading

Developed by a highly experienced team of teachers, educational writers, animators, and web developers—the same team that created Reading Eggs.

**Contact us for a FREE TRIAL today!** 



0117 370 1990

🔀 contact@mathseeds.co.uk

www.mathseeds.co.uk/schools

### **Dear Educator,**

As an educational publisher for nearly 30 years, I know that young children love to learn. Everything we do here at Blake eLearning is based on the belief that we need to foster and develop every child's early love of learning. Our passion is to make learning an enjoyable and unforgettable experience for young children. The Reading Eggs and Mathseeds programmes motivate pupils to stay on task longer and complete a greater number of activities. This ensures that the skills children learn will be retained for the long term.

Learning should be an enjoyable and satisfying experience where achievements are recognised and rewarded. This is why we developed Reading Eggs—so as many children as possible could improve their reading skills in a way that is fun and truly motivating. Since its release in 2008, the Reading Eggs programme has grown to be an integral part of how children learn to read in many schools around the world.

Mathseeds is built around the same core idea—to make learning interesting, enjoyable, and rewarding so children will learn more, achieve more and retain their love of learning. The Mathseeds programme is packed full of wonderful lessons, activities, songs and rewards. At the same time, it is educationally rigorous and covers all the key concept areas in a rich and deep way. I have seen the joy that young learners experience when they truly understand a new concept. They're immersed in learning, fully engaged and eager to keep working.

Real learning, real maths, really fun! That's our motto, and when you try Mathseeds you will see that we really deliver on this promise.

Katy Pike

Publisher of Reading Eggs and Mathseeds

## **Research Results**

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## Created Specifically for the Needs of Early Maths Learners in Years R-3



Mathseeds ensures that key concepts are learned in-depth, which greatly improves long-term retention.

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Mathseeds understands that young learners need to be **engaged and entertained if they are to stay on task.** 



The Mathseeds **placement test** ensures that each pupil starts the programme at an **appropriate level**.

## Mathseeds is a great way to add variety to your maths lessons and can be an enjoyable homework task.



Mathseeds complements any maths programme that you currently use.



## **How Does Mathseeds Help Teachers?**



Mathseeds provides teachers with an academically rigorous maths programme that kids love. Mathseeds is designed specifically for the needs of early maths learners, so you know that your pupils will be engaged, enthusiastic and willing to learn.

By using the Mathseeds placement test, you know that every pupil is working at exactly the right level.

Self-paced, step-by-step lessons provide pupils with individualised lessons at their level.

More than 98% of teachers using Mathseeds would recommend the programme to other teachers (survey of 1030 teachers).





### **Explicit Instruction**

Engaging lessons that teach skills using systematic and explicit instruction, guided practice and intensive skill development.



Step-by-step lessons provide pupils with child-friendly explanations of key terms, processes and problem-solving skills.



An early and sustained focus on number sense and mental computation strategies builds the foundation that underpins more complex skill sets in the future.

Hundreds of activity types build fluency in number facts and operations.



### **Differentiated Learning**

Mathseeds is an easy-to-use, motivational sequence where every pupil has their own self-paced learning path.



Highly interactive, well-paced lessons use digital manipulatives to model each new skill and strategy.



Diverse instructional formats appeal to different learning styles.



A wide range of motivational elements keep pupils learning.





### See results in 45 minutes per week

Pupils can complete one or two Mathseeds lessons in three 15-minute sessions per week, at school or at home. Pupils are motivated, excited and challenged to make real, measurable progress. Mathseeds is an early maths programme that pupils want to play. As one teacher says, "When given a choice, they will always pick Mathseeds! In my book, that says it all."

### Aligned to the UK National Curriculum

#### Build deep knowledge of key concepts with lessons that challenge pupils.

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Mathseeds covers the entire R–2 maths currriculum.

Fifty comprehensive lessons per year level include more than 2500 different interactive learning activities and assessments.

Aligned to the UK National Curriculum.

### Assessment

Get instant feedback on pupil growth and achievements with automated assessment and reporting.



Embedded regular online assessments provide ongoing feedback at a pupil, class and school level.



Paper-based tests for each year level and domain, which provides additional opportunities for teachers to assess pupil progress.

A comprehensive suite of reports track pupil growth over time and provide detailed data to teachers and schools.



## How Does the Mathseeds Programme Work?



The Mathseeds system of core maths lessons is a continuum based on the UK National Curriculum. All pupils begin "where they are" and then make real progress.

Reception Lessons 1–50 Year 1 Lessons 51–100 Year 2 Lessons 101–150 Year 3 Lessons 151+

#### Progressive lesson sequence is tailored to each pupil's ability level.

- With over 150 sequential lessons from Reception to Year 3, pupils make progress at every single Mathseeds session.
- The 50 comprehensive lessons at each year level cover all content strands: Number, Measurement, Geometry and Statistics.
- Pupils begin at a level that matches their ability level.

#### How does a Mathseeds lesson work?

- Lessons begin with child-friendly, step-by-step instruction.
- Pupils complete guided practice activities and then move onto independent practice and skill development.
- Pupils develop critical thinking and problem-solving skills.



#### How do pupils make progress?

- Activities are designed to engage pupils and are created to prevent guessing. Children need to get most questions correct before they can move on.
- Pupils are motivated to complete lessons and move forward.
- They are excited to make progress and to move onto a new map.



#### What about assessment?

• The end of map quiz tests pupils' knowledge of the previous five lessons. Pupils have to do well in this quiz to move onto the next map.

- Mathseeds Driving Tests assess skills in six core areas across each year level. These tests assess pupil progress, and class reports show pupil strengths and weaknesses.
- Use Mathseeds printable assessments in the Teacher Toolkit to check pupil growth with written tests for all content descriptions.





## Mathseeds in the Classroom

## Engaging, easy-to-navigate lessons that pupils want to complete

Child-friendly content directly related to standards that is fun, colourful and interactive.

Systematic and explicit teaching of mathematical content, skills and strategies.

Challenges pupils to build their critical thinking and problemsolving skills. "My pupils LOVE Mathseeds and the Mathseeds apps. Maths is now one of their favourite times of the day! Thank you for helping my pupils learn to love maths!!!"





#### How to implement Mathseeds in your class:

## Start the programme

Have your class take the Mathseeds placement test. This will ensure that each pupil begins at the right level.

## 2 Connect with parents and guardians

Send home parent letters so pupils can access the programme at home as well as at school. Pupils should complete three 15-minute Mathseeds sessions per week.





## 3 Assign lessons

Assign Mathseeds lessons that match the content you're covering in class. Use lesson plans, worksheets and apps to reinforce and extend learning.

### Assess and review results

Assess pupils' mastery with Mathseeds UK National Curriculum-based Driving Tests. Follow these up with printable topic tests. Review pupil progress in class charts and reports.

Dan Addington	Year 1	Vent 2	Year 3
Brenton Annan			
Karen Appleman	_		
Pat Bateman	_		
Corinne Brady			
Tim Burton	_		
Lachie Cox			
Stuart Coyle	_		
Emily Cutler			
David Duyker	_		
Rory Gilmore	_		
Garrett Heinlen	_		
Marcus Hoile	_		
Sarah Houlahan			
James Joyce			



### Reward progress

The Mathseeds programme is full of motivational elements and fun rewards. Printable gold, silver and bronze certificates are a great way to reward progress in the classroom.

## UK National Curriculum-Based Assessment



### UK National Curriculum-Based Assessment

Pupils progress through a series of short tests that provide a comprehensive view of pupil progress.

Tests all Strands for Reception, Year 1 and Year 2. (Year 3 coming soon.)

Driving tests cover six core content areas: Number, Operations, Patterns and Fractions, Measurement, Geometry and Data & Chance.

Questions target key concepts, strategies and vocabulary to help pupils succeed.

Pupils must demonstrate a high proficiency level to successfully complete each test.

### **Targeted Questioning**

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Math

Easy to administer and quick to complete, each test delivers questions at the right level.

- Question formats are clear and easy to follow.
  - Audio support is provided for all questions.
- Question sets increase in difficulty level to challenge pupils.

Mathsook

Format helps pupils prepare for standardised national tests.



### **Reward Success**

Built-in reward games motivate pupils to make real progress.

• The completion of a Driving Test unlocks 60 seconds of a game.

Pupils feel rewarded and are motivated to keep moving forward.

Game leader boards motivate pupils to complete another test.

All pupils can experience success and take pride in their achievements.

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#### **Posters**

• Over 100 full-colour posters to use for front-of-class teaching or print out and place around the classroom to help reinforce maths concepts.





### **Exploring Maths**

Designed to utilise the way pupils construct their own understanding, the best-selling Exploring Maths series by Bev Dunbar will help encourage your pupils to use and understand mathematics in their everyday lives.



### **Preview Lessons**

Each lesson contains a 2-page teaching PDF to help teach and reinforce each of the Mathseeds lessons, along with a 4-page Student PDF with worksheets for school or homework use!



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### **Targeting Maths**

The Targeting Maths Lower Primary series are a comprehensive resource for primary schools, and are available as downloadable PDF units in the Teacher Toolkit.





### Assessments

The Achievement Standards Assessments are written to fully support the UK National Curriculum in Mathematics from Reception to Year 3. Each unit has assessment tests containing questions designed to drill down into a specific aspect of the curriculum to assess pupils' understandings and skills.



### Big Books

The Mathseeds Big Books area contains all your maths literacy resources in one click. With nearly 300 online books for R–3, there is a wide range of books to choose from.



www.mathseeds.co.uk/schools



#### **Mathseeds Reception: Lesson 1–50**

Pupils learn fundamental number skills including number recognition, number words and counting. Pupils learn to count forwards and backwards to twenty with confidence. They use a range of techniques including ten frames and number lines. They also learn the number words up to twenty. Pupils learn to add to ten and their doubles facts to double five.

Pupils learn the four basic 2D shapes: circle, square, triangle and rectangle. They distinguish between colours and investigate some simple concepts of size: big, small, short, tall etc. Lessons cover the concepts of more time and less time, life cycles and days of the week. Pupils develop their understanding of 2D shapes by sorting them according to their properties. They are also introduced to the 3D shapes: sphere, cube, cone and cylinder.



YEAR	LESSON NUMBER	LESSON NAME	DOMAIN	LESSON CONTENT
R	1	Number 1	Number & Place Value	Count to 1. Know, read and write the numeral 1. Read the word one. Represent a number of objects with a written number.
R	2	Number 2	Number & Place Value	Count to 2. Know, read and write the numeral 2. Read the word two. Represent a number of objects with a written number.
R	3	Number 3	Number & Place Value	Count to 3. Know, read and write the numeral 3. Read the word three. Represent a number of objects with a written number.
R	4	Circles	Properties of Shapes	Name circles in the environment. Sort shapes. Name circles in different orientations and sizes.
R	5	Number 4	Number & Place Value	Count to 4. Know, read and write the numeral 4. Read the word four. Represent a number of objects with a written number. Compare 4 to other numbers. Count to answer 'How many?' questions.
R	6	Squares	Properties of Shapes	Name squares in the environment. Sort shapes. Name squares in different orientations and sizes.
R	7	Number 5	Number & Place Value	Count to 5. Know, read and write the numeral 5. Read the word five. Represent a number of objects with a written number. Compare 5 to other numbers. Connect counting to cardinality.
R	8	Colours		Copy, continue and create patterns with objects and drawings. Identify colours. Match objects to colour name. Identify colours when two primary colours are mixed.
R	9	Triangles	Properties of Shapes	Name triangles in the environment. Sort shapes. Name triangles in different orientations and sizes.
R	10	Numbers 1-5 Revision	Number & Place Value	Count to 5. Know, read and write the numerals 1-5. Read the words: one, two, three, four, five. Represent a number of objects with a written number. Compare numbers. Connect counting to cardinality.
R	11	Number 6	Number & Place Value	Count to 6. Know, read and write the numeral 6. Read the word six. Represent a number of objects with a written number. Compare 6 to other numbers. Connect counting to cardinality.
R	12	Number 7	Number & Place Value	Count to 7. Know, read and write the numeral 7. Read the word seven. Represent a number of objects with a written number. Compare 7 to other numbers. Connect counting to cardinality. Count to answer 'How many?' questions.
R	13	Big and Small	Measurement	Compare objects. Use measurement language to describe objects.
R	14	Number 8	Number & Place Value	Count to 8. Know, read and write the numeral 8. Read the word eight. Represent a number of objects with a written number. Compare 8 to other numbers. Connect counting to cardinality. Count to answer 'How many?' questions.
R	15	Rectangles	Properties of Shapes	Name rectangles in the environment. Sort shapes. Name rectangles in different orientations and sizes.

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### Mathseeds Reception: Lesson 1–50

YEAR	LESSON NUMBER	LESSON NAME	DOMAIN	
R	16	Numbers 1-8	Numbers	Count 1-8. Know, read and write the numerals 1-8. Read the words: three, five, seven, eight. Represent a number of objects with a written number. Compare numbers written as numerals. Connect counting to cardinality.
R	17	Number 9	Numbers	Count to 9. Know, read and write the numeral 9. Read the word nine. Represent a number of objects with a written number. Compare 9 to other numbers. Connect counting to cardinality.
R	18	Zero, Ordering Numbers	Numbers	Know, read and write the numeral 0. Read the word zero. Compare 0 to other numbers. Connect counting to cardinality. Count to answer 'How many?' questions. Compare numbers written as numerals. Sequence numbers, counting forwards.
R	19	Number 10	Numbers	Count to 10. Know, read and write the numeral 10. Read the word ten. Compare 10 to other numbers. Connect counting to cardinality. Count to answer 'How many?' questions. Represent a number of objects with a written number.
R	20	Numbers 1-10 Revision	Numbers	Count to 10. Know, read and write the numerals 1-10. Represent a number of objects with a written number. Compare numbers written as numerals. Sequence numbers, counting forwards and backwards.
R	21	Counting Back from 10	Numbers	Count to 10. Know, read and write the numerals 1-10. Read the words: six, seven, ten. Compare groups of objects. Sequence numbers, counting backwards. Subitise small groups of objects in different formations.
R	22	More, Less and the Same	Numbers	Count to 10. Know, read and write the numerals 1-10. Compare groups of objects. Use comparative language: more, less, the same. Sequence numbers, counting backwards.
R	23	2D Shapes	Shapes, Space and Measures	Name triangles, squares, rectangles and circles in the environment. Match and sort shapes. Name shapes in different orientations and sizes. Identify straight, wavy and zig-zag lines. Copy, continue and create patterns.
R	24	Adding to 5	Numbers	Connect counting to addition. Model addition with objects. Write equations for addends to 5. Subitise small groups of objects in different formations.
R	25	Number Lines 1-10	Numbers	Count to 10. Read number words to ten. Connect counting to cardinality. Sequence numbers, counting forwards and backwards. Find pairs of numbers that make 10. Count to answer 'How many?' questions.
R	26	Long and Short	Shapes, Space and Measures	Compare and order which is longer or shorter using everyday language. Use comparative language: big, small, short, tall, tallest, longest, shortest.
R	27	Patterns	Shapes, Space and Measures	Copy, continue and create patterns. Identify colours. Match objects to colour names.
R	28	Number Lines	Numbers	Count to 10. Read number words to ten. Connect counting to cardinality. Sequence numbers, counting forwards and backwards. Count to answer 'How many?' questions. Subitise small groups of objects in different formations.
R	29	Heavy and Light	Shapes, Space and Measures	Compare and order which is heavier or lighter using everyday language. Use comparative language: big, small, heavy, light, heavier, lighter.
R	30	Adding to 6	Numbers	Connect counting to addition. Model addition with objects. Write equations for addends to 6. Subitise small groups of objects in different formations.
R	31	Counting to 10	Numbers	Sequence numbers, counting forwards and backwards. Estimate the quantity of items in a group. Compare groups of objects. Use comparative language: more, less, the same. Count to answer 'How many?' questions. Find pairs of numbers that make 10.
R	32	Add to 7	Numbers	Connect counting to addition. Model addition with objects. Write equations for addends to 7. Compare groups of objects. Subitise small groups of objects in different formations.
R	33	Number Words to 10	Numbers	Read the words: zero, one, two, three, four, five, six, seven, eight, nine, ten.



### Mathseeds Reception: Lesson 1–50

YEAR	LESSON NUMBER	LESSON NAME	DOMAIN	LESSON CONTENT
R	34	Add to 10	Numbers	Connect counting to addition. Model addition with objects. Write equations for addends to 10. Find pairs of numbers that make 10. Subitise small groups of objects in different formations.
R	35	The Cube & Sphere	Shapes, Space and Measures	Name cubes and spheres in the environment. Match and sort cubes and spheres. Identify objects that can be stacked and those that roll.
R	36	Adding to 10	Numbers	Connect counting to addition. Model addition with objects. Write equations for addends to 10. Find pairs of numbers that make 10.
R	37	Patterns 2	Shapes, Space and Measures	Copy, continue and create patterns.
R	38	Capacity	Shapes, Space and Measures	Use comparisons to decide which holds more or less. Use comparative language: full, empty, big, small, short, tall.
R	39	Time	Shapes, Space and Measures	Compare and order events using the everyday language of time.
R	40	Add to 10 on a Number Line	Numbers	Connect counting to addition. Add on a number line. Model addition with objects. Write equations for addends to 10. Find pairs of numbers that make 10.
R	41	Numbers 11 & 12	Numbers	Count to 12. Know, read and write the numerals 11 & 12. Read number words to twelve. Represent a number of objects with a written number. Compare numbers. Connect counting to cardinality. Subitise small groups of objects in different formations.
R	42	Days of the Week	Shapes, Space and Measures	Connect days of the week to familiar events and actions.
R	43	Numbers 13, 14 & 15	Numbers	Count to 15. Know, read and write the numerals 13, 14, 15. Read number words to fifteen. Represent a number of objects with a written number. Compare numbers. Connect counting to cardinality.
R	44	The Cone & Cylinder	Shapes, Space and Measures	Name cones and cylinders in the environment. Match and sort cones and cylinders. Name cones and cylinders in different sizes.
R	45	Numbers 16 & 17	Numbers	Count to 17. Know, read and write the numerals 16 & 17. Read number words to seventeen. Represent a number of objects with a written number. Compose and decompose the numbers 11, 12, 13, 15 into tens and ones. Compare groups of objects. Use comparative language: more, less, the same.
R	46	Numbers 18, 19 & 20	Numbers	Count to 20. Know, read and write numbers to 20. Read number words to twenty. Represent a number of objects with a written number. Compose and decompose the numbers 12, 14, 16, 19 into tens and ones. Compare groups of objects. Use comparative language: more, less, the same.
R	47	Number Lines to 20	Numbers	Count to 20. Read number words to twenty. Sequence numbers, counting forwards and backwards. Count to answer 'How many?' questions. Connect counting to addition. Model addition for addends to 10.
R	48	Number Words 11-20	Numbers	Count to 20. Read number words to twenty.
R	49	Doubles to Double 5	Numbers	Connect counting to addition. Model addition. Write equations for addends to 10. Find pairs of numbers that make 10. Subitise small groups of objects in different formations.
R	50	Revision 0-20	Numbers	Count to 20. Know, read and write numbers to 20. Read number words to twenty. Compose and decompose teen numbers into tens and ones. Use comparative language: smaller, larger. Sequence numbers, count forwards and backwards.



#### Mathseeds Year 1: Lesson 51–100

Pupils learn to count to 100, order numbers and identify ordinal numbers to 10th. They develop an understanding of place value including regrouping. Pupils practice their subtraction skills. They add and subtract to 10, and then within 100. Strategies include counting on, counting back, near doubles and using number fact families. Pupils learn how to skip count by 2s, 5s and 10s, as well as the early multiplication and division skills of grouping and sharing.

Pupils identify notes and coins, and use addition to find amounts of money. They explore fractions, focusing on wholes, halves and quarters. Pupils continue to investigate the features of 2D shapes and 3D objects. They follow simple directions to a particular location and learn to read clocks to the half-hour. They work with early chance concepts, tally charts and simple pictograms.

YEAR	LESSON NUMBER	NAME	DOMAIN	LESSON CONTENT
1	51	Addition to 10 with Two and Three groups	Addition & Subtraction	Solve addition of three whole numbers. Use the count on strategy. Represent numerals with objects to solve addition problems. Understand the equals sign and work out if addition equations are true or false.
1	52	Sorting and Grouping 2D Shapes	Properties of Shapes	Recognise and classify familiar two-dimensional shapes. Compose two- dimensional shapes. Match two-dimensional shapes to their names. Identify shapes as two-dimensional or three-dimensional.
1	53	Subtraction 1	Addition & Subtraction	Solve subtraction problems using objects and equations. Represent objects with a written numeral to solve subtraction problems. Represent a written numeral with objects to solve subtraction problems.
1	54	O'clock	Measurement	Tell and write time in hours and half-hours. Use analogue and digital clocks. Use comparative language: longer time, shorter time.
1	55	Near and Far	Measurement	Compare and select which is longer or shorter. Sort objects according to height. Describe position and movement using the everyday language of location and direction. Use comparative language: near, far, behind, in front, on, next to, big, small, short, tall, longest, shortest.
1	56	Subtraction 2	Addition & Subtraction	Represent objects with a written numeral to solve subtraction problems. Represent a written numeral with objects to solve subtraction problems. Work out the unknown number in a subtraction equation. Find pairs of numbers that make 10.
1	57	Position 1	Position & Direction	Follow directions to familiar locations. Understand position words when giving and following directions: right, left, above, below, next to, between, forward, under.
1	58	Subtraction on a Number Line	Addition & Subtraction	Solve subtraction problems using a number line. Represent objects with a written numeral to solve subtraction problems. Represent a written numeral with objects to solve subtraction problems. Work out the unknown number in a subtraction equation.
1	59	Area	Measurement	Understand that area measures how much a surface covers. Sort objects according to height. Sort objects according to area. Compare to identify and order area. Count to measure area. Use comparative language: big, small, short, tall, largest, smallest.
1	60	Counting 20-30	Number & Place Value	Count to 30 starting at any number. Read and write numerals. Represent a number of objects with a written numeral. Compose two-digit numbers using tens and ones. Compare groups of objects. Use comparative language: larger, smaller.
1	61	Wholes and Halves	Fractions	Partition objects into halves. Identify and colour one half of different 2D shapes. Recognise to share equally between two, each share is one half. Read fraction notation.
1	62	Sorting and Grouping 3D Objects	Properties of Shapes	Identify shapes that stack. Identify shapes that roll. Identify shapes that slide. Name 3D objects. Identify the number of sides and corners on a 3D object.



#### Mathseeds Year 1: Lesson 51–100

YEAR	LESSON NUMBER	LESSON NAME	DOMAIN	LESSON CONTENT
1	63	Ordinal Numbers	Number & Place Value	Read and represent position using ordinal numbers in a sequence.
1	64	Money	Measurement	Count and order money. Solve addition problems using coins. Solve addition problems involving money.
1	65	Addition to 20	Addition & Subtraction	Solve addition of three whole numbers. Use the count on strategy. Solve addition problems using a number line. Solve addition problems by counting by twos. Compose numbers from 11 to 19 into tens and ones. Make number bonds for numbers to 20.
1	66	Halves and Quarters	Fractions	Partition objects into halves and quarters. Identify and colour one half and one quarter of different 2D shapes. Recognise to share equalsly between two, three and four. Read fraction notation.
1	67	Counting 30-40	Number & Place Value	Count to 40 starting at any number. Read and write numerals. Represent a number of objects with a written numeral. Compose two-digit numbers using tens and ones. Make number bonds to 30 with three addends.
1	68	Find the Difference 1	Addition & Subtraction	Solve subtraction problems using find the difference. Represent objects with a written numeral to solve subtraction problems. Represent a written numeral with objects to solve subtraction problems. Work out the unknown number in a subtraction equation.
1	69	Putting Shapes Together	Properties of Shapes	Compose two-dimensional shapes to create a composite shape. Compose three- dimensional objects to create a composite object.
1	70	O'clock & Half-Past	Measurement	Tell and write time in hours and half-hours. Use analogue and digital clocks. Use comparative language: longer time, shorter time.
1	71	Sharing 1	Multiplication & Division	Share a collection of objects into two, three, four or six equals groups.
1	72	Doubles to Double 10	Addition & Subtraction	Solve addition problems using doubles as a strategy. Compare groups of objects. Use comparative language: larger, smaller. Find pairs of numbers that make 10. Solve addition of three whole numbers. Make number bonds for numbers to 20.
1	73	Mass	Measurement	Compare and order which is heavier or lighter. Use comparative language: heavy, heavier, heaviest, light, lighter, lightest, balance.
1	74	Grouping	Multiplication & Division	Sort and describe a collection of objects as a group. Represent multiplication as groups through equals sharing. Identify collections with the same number of objects. Count out groups to answer 'How many?' questions. Skip count to find the total.
1	75	Counting 40-50	Number & Place Value	Count to 50 starting at any number. Read and write numerals. Compose two-digit numbers using tens and ones. Make number bonds for numbers to 20. Make number bonds to 30 with three addends.
1	76	The Equals Sign	Addition & Subtraction	Understand the equals sign. Work out if an equation using an equals sign is true or false. Make number bonds for numbers to 20.
1	77	Skip Counting by 2s & 5s	Number & Place Value	Solve problems counting by twos and fives. Solve problems on the number line counting by twos and fives. Find groups of two. Count out groups to answer 'How many?' questions.
1	78	Position 2	Position & Direction	Follow directions to familiar locations. Understand position words when giving and following directions: right, left, above, below, next to, between, forward, under.
1	79	Counting by 10s	Number & Place Value	Sort objects into groups of ten. Recognise ten as a bundle of ten ones. Skip count by tens. Compose two-digit numbers using tens and ones. Count and create collections by partitioning numbers using place value.
1	80	Data 1	Statistics	Represent data with objects and drawings. Sort data and represent using tally marks. Understand one-to-one correspondence. Answer questions about data.



#### Mathseeds Year 1: Lesson 51–100

YEAR	LESSON NUMBER	LESSON NAME	DOMAIN	LESSON CONTENT
1	81	Counting 50-70	Number & Place Value	Count to 70 starting at any number. Read and write numerals. Order numbers on a number line. Order numbers on a number chart. Compare groups of objects. Use comparative language: larger, smaller. Count and create collections by partitioning numbers using place value.
1	82	Chance 1	Measurement	Identify outcomes of familiar events. Use everyday chance language: will happen, won't happen, might happen, possible, impossible. Use comparative language: more likely, less likely.
1	83	Money 2	Measurement	Solve addition problems involving money. Identify coins and notes. Match money to symbols: £, p. Compare the cost of items. Use different denominations of notes and coins to make amounts. Solve subtraction problems requiring change.
1	84	Measuring Length	Measurement	Compare and select which is longer or shorter. Measure and compare the lengths of pairs of objects using uniform informal units. Sort objects according to length. Use comparative language: longer, longest, shorter, shortest.
1	85	Find the Difference 2	Addition & Subtraction	Solve subtraction problems using find the difference. Represent objects with a written numeral to solve subtraction problems. Solve subtraction problems using a number line. Represent a written numeral with objects to solve subtraction problems. Work out the unknown number in a subtraction equation.
1	86	Counting 70-100	Number & Place Value	Count to 100 starting at any number. Read and write numerals. Order numbers on a number line. Order numbers on a number chart. Compare groups of objects. Use comparative language: larger, smaller. Understand the meaning of the equals sign to determine true or false.
1	87	Half-Past and Digital Time	Measurement	Tell and write time in hours and half-hours. Use analogue and digital clocks.
1	88	Trading Tens	Addition & Subtraction	Sort objects into groups of ten. Recognise ten as a bundle of ten ones. Compose two-digit numbers using tens and ones. Count and create collections by partitioning numbers using place value. Order numbers on a number chart.
1	89	Capacity 2	Measurement	Use comparisons to decide which holds more or less. Use comparative language: empty, full, least, most. Compare capacities using a range of containers. Measure the capacity of a container using informal units.
1	90	Skip Counting	Addition & Subtraction	Skip count by twos and fives. Make number bonds for numbers to 20. Solve problems for the addition of three whole numbers. Use repeated addition to model and answer multiplication questions.
1	91	Near Doubles to 20	Addition & Subtraction	Solve addition problems using the near doubles strategy. Use add to ten first as an addition strategy. Skip count by fives. Find different sums that add to make the same number. Solve addition of three whole numbers. Make number bonds for numbers to 20. Count and create numbers by partitioning numbers using place value.
1	92	Change from £20	Addition & Subtraction	Solve addition problems involving money. Identify coins and notes. Match money using symbols: £, p. Compare the cost of items. Use different denominations of notes and coins to make amounts. Solve subtraction problems requiring change.
1	93	Number Fact Families	Addition & Subtraction	Solve problems using the commutative property of addition. Fluently add to 10. Recognise different number combinations that make number fact families. Understand the equals sign. Work out if addition equations are true or false. Subitise small groups of objects in different formations.
1	94	Position 3	Position & Direction	Follow directions to familiar locations. Understand position words when giving and following directions: right, left, above, below, beneath, underneath, on top of, next to, between, beside, forward, under, clockwise, anticlockwise.
1	95	Add Within 100	Addition & Subtraction	Add a two-digit number and a one-digit number. Use strategies based on place value. Add two-digit numbers requiring sometimes to compose a ten. Add on a number line. Order numbers on a number chart. Solve addition problems using counting on as a strategy. Solve word problems using addition. Add multiples of ten to a two-digit number. Recognise different number combinations that make number fact families.



#### Mathseeds Year 1: Lesson 51–100

YEAR	LESSON NUMBER	LESSON NAME	DOMAIN	LESSON CONTENT
1	96	Bridging to Ten	Addition & Subtraction	Solve addition problems using the bridge to ten strategy. Solve addition problems using a number line. Write equations to solve addition problems. Understand the equals sign. Work out if addition equations are true or false. Use comparative language: larger, smaller. Solve addition problems using the jump strategy. Add multiples of ten to a two-digit number.
1	97	Data 2	Statistics	Represent data with objects and drawings. Sort data and represent using tally marks. Understand one-to-one correspondence. Answer questions about data.
1	98	Add and Subtract Tens	Addition & Subtraction	Add and subtract multiples of ten to a two-digit number. Add and subtract on a number line. Add and subtract using a numbers chart. Understand the equals sign. Work out if addition equations are true or false. Solve addition problems by using the count on strategy. Subitise small groups of objects in different formations.
1	99	3D Objects	Properties of Shapes	Recognise and sort two-dimensional shapes that are the faces of three- dimensional objects. Identify prisms. Identify faces of prisms. Recognise features of prisms. Identify objects shaped as prisms.
1	100	Subtracting Unknown Numbers	Addition & Subtraction	Find the unknown number in a subtraction equation. Solve problems using the commutative property of addition. Fluently add to 10. Recognise different number combinations that make number fact families. Solve subtraction problems by using the count on strategy. Solve subtraction problems requiring change.



#### Mathseeds Year 2: Lesson 101–150

Maria Malan Maria

Pupils learn to count to 1000, identify odd and even numbers and round to the nearest 10 and 100. They build their place value skills, composing and decomposing numbers to 999. Pupils develop addition and subtraction strategies including the 'jump' and 'split' methods, as well as vertical addition and subtraction. Pupils practice grouping and sharing, and use the multiplication and division signs. They learn how to find a fraction of a collection of items.



Pupils investigate length and learn how to measure in metres and centimetres. They work with 2D shapes, make patterns that move and reflect, and study the features of 3D objects. Pupils tell time to the nearest 5 minutes and use a calendar to identify particular dates. They construct tally charts and pictograms, and interpret data in a variety of ways.

YEAR	LESSON NUMBER	LESSON NAME	DOMAIN	LESSON CONTENT
2	101	Counting 100-500	Place Value	Read and write numbers to 500. Count to 500 using base-ten numerals, number names, and expanded form. Know three-digit numbers represent amounts of hundreds, tens, and ones. Add 1, 10 or 100 to a given number 100-900. Subtract 1, 10 or 100 from a given number 100-900.
2	102	Moving Shapes	Position & Direction	Understand the effect of one-step slides, flips and turns. Know that moved objects do not alter size or features. Identify a quarter, half and three quarter turn. Tessellate shapes.
2	103	Adding 9	Addition & Subtraction	Use the jump strategy to add 9 to numbers. Understand the equals sign. Work out if addition equations are true or false. Subitise small groups of objects in different formations.
2	104	Measuring	Measurement	Estimate lengths using metres. Measure lengths using metres. Compare lengths. Use comparative language: more than 1m; 1m; less than 1m.
2	105	Partitioning Numbers to 1000	Place Value	Read and write numbers to 500. Count to 500 using base-ten numerals, number names, and expanded form. Know three-digit numbers represent amounts of hundreds, tens, and ones. Compose and decompose two- and three-digit numbers using tens and ones.
2	106	Counting 500-1000	Place Value	Count within 1000. Skip-count by 100s. Add 1, 10 or 100 to a given number 100-900. Subtract 1, 10 or 100 from a given number 100-900. Use a number square to help skip count by 5s.
2	107	Chance 2	Statistics	Identify outcomes of familiar events involving chance. Use everyday chance language: will happen, won't happen, might happen, possible, impossible. Use comparative language: more likely, less likely.
2	108	Odd and Even Numbers	Addition & Subtraction	Determine if a number is odd or even. Use rules to add odd and even numbers.
2	109	The Calendar	Measurement	Use a calendar to identify the date. Determine the number of days in each month. Sequence months of the year. Countdown to dates using a calendar. Sequence days of the week.
2	110	Take Away by Partitioning	Addition & Subtraction	Solve subtraction problems using the jump strategy. Fluently subtract within 30. Use place value to partition numbers to solve subtraction problems. Solve subtraction word problems. Subtract multiples of ten from a two-digit number.
2	111	Sharing 2	Multiplication & Division	Share a collection of objects into two, three, four or six equals groups. Arrange groups into arrays. Use addition to find the total number of objects in arrays. Count groups of objects.
2	112	Area 2	Measurement	Understand that area measures how much a surface covers. Sort objects according to height. Sort objects according to area. Use informal measurement to count area. Compare to identify and order which is larger or smaller.
2	113	Grouping 2	Multiplication & Division	Count groups of objects. Recognise grouping as repeated addition. Use a number line to skip count. Write an equation to show the total as a sum of equals addends. Solve word problems by grouping and counting.



#### Mathseeds Year 2: Lesson 101–150

YEAR	LESSON NUMBER	LESSON NAME	DOMAIN	LESSON CONTENT
2	114	Quarter to and Quarter past	Measurement	Tell time to the quarterhour. Use language of time: quarter past, quarter to. Recognise the position of clock hands when showing quarter to or quarter past. Sequence months of the year. Countdown to dates using a calendar. Sequence days of the week.
2	115	Multiplying Groups	Multiplication & Division	Recognise multiplication as repeated addition, groups and arrays. Write an equation using signs: ×, =. Use language of multiplication: groups of, multiply. Multiply groups by 1, 2, 3, 4, 5.
2	116	Volume	Measurement	Recognise volume as how much space. Use comparative language: less, more, big, bigger, biggest, small, smaller, smallest. Informally measure volume. Record informal measurements for volume.
2	117	Skip Counting Patterns	Number & Place Value	Skip count forwards and backwards by threes, fives, tens, hundreds.
2	118	Word Problems: + and –	Addition & Subtraction	Solve addition word problems. Solve subtraction word problems.
2	119	The Rhombus	Properties of Shapes	Name rhombuses in the environment. Sort shapes. Name rhombuses in different orientations and sizes. Identify parallel lines. Compose two-dimensional shapes to create a composite shape. Identify properties of 2D and 3D shapes.
2	120	Addition 1	Addition & Subtraction	Solve addition problems using the jump strategy and skip counting. Fluently subtract within 30. Use place value to partition numbers to solve addition problems. Solve addition word problems. Add multiples of ten to a two-digit number.
2	121	Different Views of 3D Objects	Properties of Shapes	Recognise the top, front, side and base of 3D objects. Identify and count the numbers of vertices.
2	122	Comparing Numbers	Number & Place Value	Use < = > symbols. Compare pairs of numbers starting with a single-digit and building to 2-digit and 3-digit numbers.
2	123	5 Minute Intervals	Measurement	Understand that there are 60 minutes in an hour, and that there are 5 minute intervals between numbers. Match the time on an analogue clock to a digital time shown in 5 minute intervals.
2	124	Subtraction Algorithm	Addition & Subtraction	Use vertical subtraction. Subtract two single-digit numbers with no regrouping and subtract a single-digit number from a double digit number with no regrouping.
2	125	Equivalent Amounts of Money	Measurement	Match amounts with equivalent coins. Use 2 coins, 3 coins and 4 coins.
2	126	Measuring Centimetres	Measurement	Use the centimetre as a formal unit of measure. Measure an object twice using informal units and centimetres, and measure to determine how much longer one item is than another.
2	127	Elapsed Time	Measurement	Calculate how much time has elapsed between 2 specific times to the hour and half hour.
2	128	Addition 2	Addition & Subtraction	Use vertical addition. Add two-digit numbers with no regrouping and add 2 three-digit numbers with no regrouping.
2	129	Rounding Numbers	Number & Place Value	Use a number line. Identify the 'midpoint' and round numbers within 100 up or down to the nearest ten.
2	130	Word Problems: Multiplication	Multiplication & Division	Introduce multiplication word problems that use the strategy of 'creating a picture'.
2	131	Word problems: Working Backwards	Addition & Subtraction	Work backwards to solve a word problem. Use addition and subtraction number sentences.
2	132	Fractions	Fractions	Revise halves and quarters, and introduce the term 'eighths'. Identify items that have been cut into equals halves, quarters and eighths.



#### Mathseeds Year 2: Lesson 101–150

YEAR	LESSON NUMBER	LESSON NAME	DOMAIN	LESSON CONTENT
2	133	Number Patterns 1	Place Value	ldentify a pattern in order to complete a number pattern: +2 pattern, –10 pattern, +100 pattern.
2	134	Subtract 3-digit Numbers	Addition & Subtraction	Practise vertical subtraction. Subtract two 2-digit numbers with no regrouping. Subtract two 3-digit numbers with no regrouping.
2	135	Comparing Mass	Measurement	Use non-standard units to measure the mass of different items. Count the units using tally marks. Present the information as a pictogram and interpret the graph.
2	136	The Division Sign	Multiplication & Division	Use the division sign. Share items between groups and divide using a number line.
2	137	Word Problems: Make a Table	Addition & Subtraction	Solve a word problem by organising information in a table.
2	138	Finding Fractions of a Collection	Fractions	Investigate a half, third, quarter and eighth of a share. Understand that the denominator tells you how many groups to make.
2	139	2-Step Problem Solving	Addition & Subtraction	Break a word problem into 2 separate sums. Focus on just addition, addition and subtraction sums, and just subtraction.
2	140	Revision	Addition & Subtraction	Revise vertical addition and subtraction, grouping and fractions. Identify the properties of 2D shapes and 3D objects. Measure length in cm, match analogue and digital times and compare area in square units. Interpret pictograms.
2	141	Word Problems: Length	Measurement	Solve multi-step word problems involving length using a range of addition and subtraction strategies. These include creating a picture to find the difference, using a number line, mentally counting on by tens and exploring related number facts.
2	142	Fluent Facts within 20	Addition & Subtraction	Use number bonds to 10 and then to 20 to fluently complete addition equations. Apply knowledge of related addition and subtraction number facts to solve subtraction equations within 20.
2	143	Comparing Lengths using Data	Statistics	Measure different lengths in cm and construct a bar chart to show the results. Interpret the bar chart to answer questions.
2	144	Adding within 1000	Addition & Subtraction	Explore 3 different strategies to add two 3-digit numbers: use base ten equipment to decompose and compose numbers; use vertical addition; use a number line.
2	145	Quadrilaterals	Properties of Shapes	Understand that shapes with 4 sides are called quadrilaterals. Identify quadrilaterals from a range of shapes. Identify how many sets of parallel lines a shape has and determine if it is a quadrilateral.
2	146	Subtracting within 1000	Addition & Subtraction	Explore 3 different strategies to subtract two 3-digit numbers: use base ten equipment to decompose and compose numbers; use vertical subtraction; use a number line.
2	147	Word Problems: Money	Measurement	Solve multi-step word problems that involve adding the cost of three items to find the total; determining how much more money is needed to buy an item; adding the cost of three items and giving change from £5.
2	148	Mentally Adding and Subtracting	Addition & Subtraction	Use strategies to mentally add and subtract 10 or 100 to or from a given number 100-900.
2	149	Area of Rectangles	Measurement	Revision of area. Partition rectangles into square units; count square units to measure area; compare the areas of 2 shapes; create shapes based on a given area.
2	150	Adding and Subtracting 4-digit Numbers	Addition & Subtraction	Add and subtract up to four 2-digit numbers using a variety of strategies including vertical algorithms, number lines and related number facts.



#### Mathseeds Year 3: Lesson 151–200

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Pupils learn to count to 10 000, using place value to order numbers. They explore number patterns created by adding and subtracting, including the Fibonacci Sequence. Pupils begin to learn the times tables, aiming to know all products of two single-digit numbers by the end of year 3. They also learn about the parts of a fraction and explore how fractions relate to each other.

Pupils investigate symmetry and area in 2D shapes and in real world contexts. They measure liquids in litres and millilitres, time in minutes, and mass in grams and kilograms. They recognise notes and coins, and find equivalent amounts of money and correct change.

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YEAR	NUMBER	NAME	DOMAIN	
3	151	Counting 1000–5000	Number & Place Value	Order numbers on a number line, counting forwards and backwards in thousands, hundreds and tens. Order numbers from smallest to largest.
3	152	Symmetry	Properties of Shapes	Explore vertical and horizontal lines of symmetry. Identify images in the environment that are symmetrical.
3	153	Number Patterns 2	Number & Place Value	Identify addition and subtraction number patterns. Explore the Fibonacci Sequence and follow a rule to create a number pattern. Identify the rule to create a number pattern.
3	154	Litres & Millilitres	Measurement	Introduce the litre and millilitre as units of measure. Understand that $1 L = 1$ litre and $1 ml = 1$ millilitre, and that $1 L = 1000 ml$ . Determine if a vessel holds more than, less than or is equal to $1 L$ . Read increments on measuring jugs in litres and millilitres to determine the amount of liquid there is.
3	155	Multiplication Revision	Multiplication & Division	Revise multiplication strategies including repeated addition, grouping items together and using the multiplication sign in a number sentence. Solve multiplication word problems using the 'create a picture' strategy to help visualise the problem.
3	156	Counting 5000–10 000	Number & Place Value	Model a number using base ten equipment and match the number to its name. Place numbers on a number line and count forwards and backwards in thousands, hundreds and tens. Add +1, +10, +100 to a number.
3	157	Area 3	Measurement	Count squares to measure area. Multiply the number of squares (length) by the number of squares (width). Multiply length x width to find the area in m <sup>2</sup> .
3	158	Times Tables: x2, x4	Multiplication & Division	Explore the $\times2,\times4$ tables. Identify patterns in a hundred chart and understand that $2\times2$ means two groups of two.
3	159	Money: Equivalent Amounts 2	Measurement	Count collections of coins and notes to determine the value. Understand that the same amount can be presented in different combinations of currency. Match different currency combinations to a given amount. Find the correct change combinations from a given amount up to £50.
3	160	Comparing & Ordering Fractions	Fractions	Understand the role of the top and bottom numbers in a fraction, and use the term 'denominator'. Compare the sizes of fractions, including mixed numbers up to 2. Order simple fractions and mixed numbers on a number line. Fractions used: $\frac{1}{2}$ , $\frac{1}{3}$ , $\frac{1}{4}$ , $\frac{1}{5}$ , $\frac{1}{6}$ , $\frac{1}{8}$ .
3	161	Partitioning Numbers	Number & Place Value	Use place value to partition and rearrange numbers up to 9999. Recognise the value of each digit in 4-digit numbers. Increase the value of numbers by addition, and compare values using mathematical symbols.
3	162	Time to the Minute	Measurement	Recognise that there are 60 minutes in an hour, and tell time to the nearest minute.
3	163	Equivalent Number Sentences	Addition & Subtraction	Explore the connection between addition and subtraction using wholes and parts, related number facts and equivalent number sentences.
3	164	Maps		Identify features and places on a simple map using basic coordinates and compass directions.
3	165	Division	Multiplication &	Revision of grouping and sharing using the division sign and related number facts.





### Mathseeds Year 3: Lesson 151–200

YEAR	LESSON NUMBER	LESSON NAME	DOMAIN	LESSON CONTENT
3	166	Odd & Even Numbers 2	Number & Place Value	Identify odd and even numbers using skip counting by twos on number lines and charts. Explore odd and even number patterns.
3	167	Chance 3	Statistics	Investigate different chance experiments. Identify outcomes and possibilities and record results.
3	168	Multiplication Word Problems 2	Multiplication & Division	Use multiplication facts and related number facts to solve a variety of word problems. Explore the use of different strategies to solve problems.
3	169	Prisms and Pyramids	Properties of Shapes	Identify prisms and pyramids and describe their key features.
3	170	Addition 3	Addition & Subtraction	Use vertical addition. Add two 3-digit numbers and introduce regrouping.
3	171	Times Tables 2: x8	Multiplication & Division	Explore the 4x and 8x tables. Identify number patterns and investigate the associative property of multiplication.
3	172	Kilograms & Grams	Measurement	Measure and compare the mass of objects using grams and kilograms. Use a range of operations to solve one-step word problems involving mass.
3	173	Mental + - Strategies	Addition & Subtraction	Use the compensation strategy to add and subtract numbers mentally.
3	174	Data 3	Statistics	Collect data and draw a scaled picture graph. Solve one-step and two-step questions by interpreting the information presented in the graph.
3	175	Comparing Fractions of a Collection	Fractions	Investigate a half, a quarter, a third, a fifth and a tenth of a share. Understand that the denominator tells you how many groups to make. Compare quantities by comparing unit fractions with different denominators.
3	176	Times Tables 3: Mental Facts	Multiplication & Division	Explore times tables, including the 3x and 6x tables. Identify number patterns and investigate the distributive property of multiplication.
3	177	Angles	Properties of Shapes	Understand that angles are properties of 2D shapes and measures of turn. Identify angles in the environment and compare their sizes.
3	178	Subtraction with Regrouping	Addition & Subtraction	Apply place value to subtract two 3-digit numbers. Use a variety of strategies to demonstrate regrouping when subtracting.
3	179	Comparing Times	Measurement	Compare the duration of an event, recognising that time can be recorded in minutes, seconds and hours. Understand the difference between am and pm time.
3	180	Equivalent Fractions	Fractions	Recognise equivalent fractions that are the same size or at the same point on a number line. Compare equivalent fractions.
3	181	Number Fact Families 2	Multiplication & Division	Solve problems using the commutative property of multiplication. Recognise different number combinations that make number fact families when multiplying and dividing.
3	182	Metres, Centimetres & Millimetres	Measurement	Measure and compare objects using metres, centimetres and millimetres. Recognise which unit of measure is the most appropriate for the situation.
3	183	Solving Word Problems	Addition & Subtraction	Solve a variety of addition and subtraction word problems using different strategies.
3	184	Properties of 2D Shapes	Properties of Shapes	Revise the different categories of 2D shapes and group shapes according to their attributes.
3	185	Adding Fractions	Fractions	Add simple fractions that share the same denominator. Solve simple word problems.
3	186	Multiplication	Multiplication & Division	Use vertical multiplication. Multiply 1 digit by 1 digit, and 2 digits by 1 digit.
3	187	Creating Graphs	Statistics	Collect data and draw a scaled bar graph. Solve one-step and two-step questions by interpreting the information presented in the graph.
3	188	Problem Solving	Addition & Subtraction	Solve word problems that involve the four operations. Interpret the question and determine the appropriate operation to solve the problem.



#### Mathseeds Year 3: Lesson 151–200

YEAR	LESSON NUMBER	LESSON NAME	DOMAIN	LESSON CONTENT
3	189	Time Word Problems	Measurement	Solve word problems that focus on time. Use addition and subtraction to calculate time intervals in minutes.
3	190	Division 2	Multiplication & Division	Recall division facts, and solve problems where there is an unknown quotient.
3	191	Fraction Word Problems	Fractions	Solve word problems that include finding the fraction of a collection of objects, equivalent fractions and adding fractions.
3	192	Perimeter	Measurement	Find the perimeter of a variety of shapes. Calculate perimeters of shapes where all sides are given, or where there is an unknown length. Investigate shapes that have different areas but the same perimeters.
3	193	Multiplication 2	Multiplication & Division	Use a variety of strategies to multiply one-digit numbers by multiples of 10.
3	194	Rounding to the Nearest 100	Place Value	Use a number line. Identify the 'midpoint' and round up or down to the nearest hundred.
3	195	Fluent Facts within 1000	Addition & Subtraction	Use a range of strategies to fluently add and subtract numbers up to and within 1000.
3	196	Division Word Problems	Multiplication & Division	Solve word problems that involve division. Interpret the questions and determine unknown quotients.
3	197	Whole Number Fractions	Fractions	Recognise that whole numbers can be written as fractions. Identify whole number fractions on a number line and compare sizes.
3	198	Measurement Data	Statistics	Measure items using centimetres and record data using a graph. Record measurements in whole numbers, halves and quarters. Interpret the results.
3	199	Fluent x ÷ within 100	Multiplication & Division	Use a range of strategies to fluently multiply and divide numbers within 100.
3	200	Area Problem Solving	Measurement	Interpret and solve problems involving area. Find the areas of various rectangles using an additive approach.

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